

Moore Square Complex

Nez Perce-Clearwater National Forest

NCF Fire Information 208-935-6134

https://inciweb.wildfire.gov/incident-information/idncf-moore-square-complex

September 14, 2024

Northern Rockies Team 9, Incident Commander Shane Martin

Location: Gospel-Hump Wilderness near Square Mountain

Start Date: 7/24/2024

Cause: Lightning

Size: Ace Butte Fire: 1,862 acres, Anchor Fire: 1,811 acres, Total: 3,673 acres

Completion*: 50%

*Completion percentage refers to the work that must be completed to appropriately manage the fire.

KEY MESSAGE

The Fire Area Closure for the area around the Moore Square Complex will be lifted September 14, 2024 at 6 pm due to favorable weather conditions and decreased fire activity. The fire area has experienced a substantial amount of rain over the last 72 hours with continued precipitation in the forecast on Tuesday. If members of the public are entering the Gospel-Hump Wilderness Area please remember that the fire area is still active and there is an increased hazard from fire weakened trees and rolling debris within and around the fire perimeter.

CURRENT STATUS

On September 15, 2024 at 0700 the fire will transfer from Northern Rockies Team 9 to an Incident Commander Type 4 managed through the Nez Perce-Clearwater National Forest. Work has been completed on indirect lines and crews will continue working on removing protection measures on infrastructure as needed. Fire fighting will crews remain in the area to monitor and respond to any changes in the fire and continue to adapt to the changing environment around the fire area.

CLOSURES

The Closure Order will be rescinded on September 14, 2024 at 6 pm. Please be aware of increased hazardous conditions around the fire area.

Specific fire information and maps can be found on Inciweb at https://inciweb.wildfire.gov/incident-information/idncf-moore-square-complex and https://www.fs.usda.gov/detail/nezperceclearwater/home/?cid=fsm91_055753

Final update for the Moore Square Complex unless fire activity and events warrant it.

